

Road to Perfection: Completing Childhood Video Games

Annika Morschauser | Opinion Editor



Photo: [Denise Jans](#)

The label E for everyone ten and up has rarely ever stopped a kid under the age of ten from playing a video game, especially when they have older siblings. I most likely played my first video game around the age of six or seven because my older brothers would play and, of course, I had to join in too.

At such a young age, playing video games just meant playing video games. Most weren't trying to complete every level and unlock every achievement. Most kids played because it was fun. I rarely finished an entire video game as a kid other than ones with simple mechanics and short story lines. On the other hand, my brothers would finish video games really fast. Pokémon and Lego games were always quickly completed.

Over winter break, I revisited some of the video games I played or wanted to play as a kid in hopes of completing them as an adult who's learned to have more patience. My younger brother and I tackled Wii Ski first. We aimed to get S grades on every course, unlock all of the wearable gear, and complete all of the mini games/challenges. I will admit that we cheated slightly by using an online guide on how to achieve the perfect scores on the courses and hints as to where to find certain treasure chests. However, even with the help, we still didn't finish it. I did manage to get S grades on every course though. My brother rage-quit at one point because I got the S grade on a difficult course faster than he did, so I had to wait for him and watch his little Mii tumble down the ski hill. I'd say we're about 95% done with the game. I suppose what we did complete was much more than what I did as a kid.

The other video game I tackled over break was Fable III. This was a game I was not allowed to play as a child since it was M for mature, but I'd watch my older brothers play it. I always thought that the dialogue was really funny and I liked the idea of being a royal who didn't just stay in the castle. I completed the entire main story line though I definitely did not "win" the game. I didn't make enough money because I was too nice to my citizens, leading to a lot of people dying in the final invasion. I also only used magic for fighting, which could be long range or close range, and dealt a lot of damage. It was a bit overpowered and definitely simplified the fighting mechanics since I just button smashed over and over again. In addition to all of that, I had to look up guides for a couple of the side quests and how to open the demon doors. Overall, I'd definitely give this game a play through again and make some better decisions. I'm really excited for the Fable reboot to come out at the end of next year, if the release date doesn't get pushed back again.

I plan on tackling my two Pokémon games, Pokémon Platinum and Pokémon Moon, as soon as I find my 3DS. I even own a guide for Pokémon Moon, so it should be easy, right? I challenge you to pick up an old video game of yours and try to finish it. In my experience, it's harder than it looks.